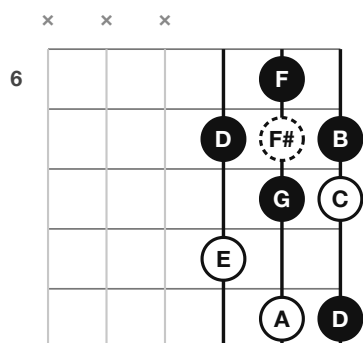
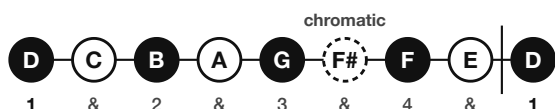
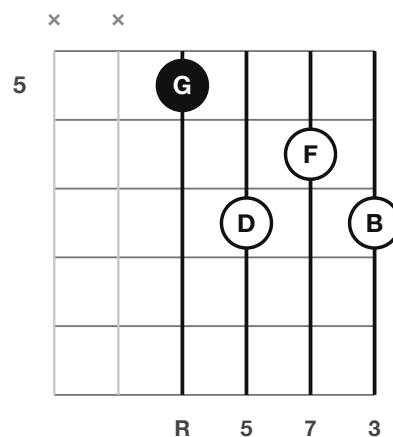


Bebop guitar: targets, the bebop scale, one enclosure

Bebop lines land chord tones on the strong beats and reach them with chromatic approach notes and enclosures. Over G7 the dominant bebop scale puts G, B, D and F on the beats.



G dominant bebop scale from D. D C B A G F# F E, then D on the next downbeat: every beat is a G7 chord tone



G7, the four targets. G, D, F, B: root, 5th, 7th, 3rd

Play this first. Play G7 as a chord, then one note at a time, low to high: G, D, F, B (root, 5th, 7th, 3rd). Over a G7 vamp, solo with only these four notes, one of them on beat 1 and beat 3 of every bar. Then the line: D, C, B, A, G, F#, F, E, landing on D on the next downbeat; then from G, B and F. Listen for the F#: it always falls on an "and", never on a beat.

"Take a chord. Pick a chord, right? A chord for your practice session. Stack some thirds. See a, um, you know, a, a, a target tone, maybe the third. Create kind of like an enclosure or a movement that puts that chord tone landing on a strong beat."

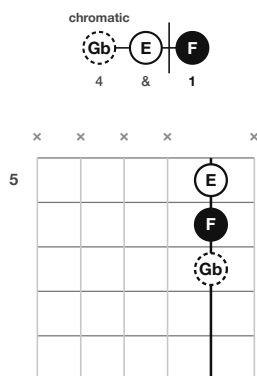
Daniel Weiss, from his video [How I Use Triad Arpeggios To Create Licks and Bebop Flow \(10:31\)](https://www.youtube.com/watch?v=10:31)

Free lesson, weissguitar.com/the-ultimate-bebop-guitar-guide-part-i/. Standard tuning. Filled dot = root (line charts: filled = chord tone, dashed = chromatic).

Not sure what to practice next? Take the free 3-minute assessment: weissguitar.com/diagnostic/?from=pdf_the-ultimate-bebop-guitar-guide-part-i

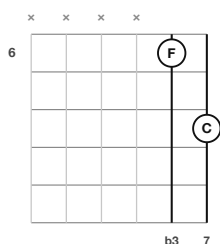
The enclosure, the guide tones and the turnaround

Surround the target from both sides, then land it on the beat. Then the two notes that carry each chord through a ii-V-I, and the I-vi-ii-V turnaround.

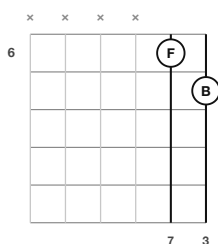


Enclosure to F over D minor. Gb from above, E from below, F on beat 1

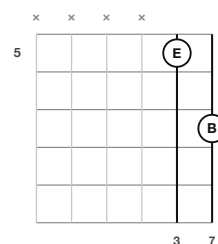
Guide tones through Dm7, G7, Cmaj7



Dm7. F and C

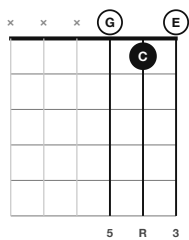


G7. F and B

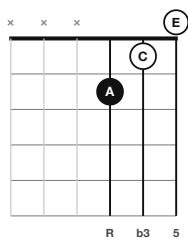


Cmaj7. E and B

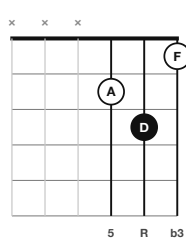
The turnaround: C, Am, Dm, G on strings 1-2-3



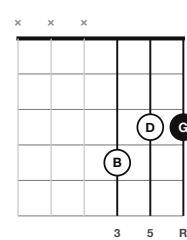
C (I). G, C, E



Am (vi). A, C, E



Dm (ii). A, D, F



G (V). B, D, G

Play this. Over Dm7, land F on beat 1 four ways: Gb-F, E-F, Gb-E-F, E-Gb-F. Then the same thing targeting C, the 7th. Then play only the guide tones through Dm7, G7, Cmaj7. Listen for C moving down to B while F stays, then F moving down to E while B stays.